

Team Building at Puzzling World

The Amazing Race



OBJECTIVE

- Each team starts in the GREAT MAZE. Every team must find the Corner Towers (Yellow, Blue, Red, Green) and collect ONE Puzzle piece that corresponds to the Tower colour. Once the pieces are collected, the team is to find the Exit# out of the MAZE and solve the Puzzle❖

#To find any of 2 EXITS to the Courtyard should take 15-30 mins. To find the Correct EXIT may take up to an hour

❖To make the "Arrow" shape should take 5-10 mins. To make the "T" shape should take 15-20mins

RULES

- Teams are split into equal numbers (5 teams of 5 max) for the race
- Every member of the team must reach the Towers at the same time (linked hands/roped together)
- One Puzzle Piece per Team per Tower
- No Emergency Exits are to be used (except the one leading to the middle courtyard if instructed)
- The Puzzle will be completed in the Puzzle Centre/Courtyard and confirmed by the race organizer
- The team to finish the Puzzle first (and have successfully completed the Maze) will be declared the winner.

If the Team Building exercise involves more than 25 people, it is suitable for the party to be split into 2 groups, the first group can tour through the Illusion Rooms (a Quiz can be held afterwards) whilst the First Race is run, then on it's completion, the groups will swap over.